

# Nintendo Gateway - Super NES Executive Game Summary

*Game Title* **The Brainies™**

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*Game Description* In this puzzle game you must take different colored "Brainies" to their corresponding goals. The real challenge comes in moving the Brainies through 100 different maze-like levels within the time limit. This game has many different room features like transporters, bombs, locks and more!

*Controller Info*

<b>Control Pad:</b>	Moves the cursor or the Brainie
Start:	Pauses the game in 3D mode
Select:	Switches from 2D/3D mode
A Button:	Catch or drop a Brainie
B Button:	Catch or drop a Brainie
X Button:	Increases cursor speed
Y Button:	Increases cursor speed
L Button:	Not Used
R Button:	Names what is under the cursor

*Hints & Tips*

Q: I can't pause the game. Why?  
A: You have a Brainie selected. Push the A or B button so you can see the cursor, THEN press start to pause. Or  
You are in 2D mode. Press Select to go to the 3D mode then press Start.

Q: I've hit all the buttons and I can't do anything. Why?  
A: You're probably in the 2D mode--press the Select button to go to the 3D mode.