Nintendo Gateway - Super NES Executive Game Summary

Trademark Attribution©1993 Electro Brain Corp.Game DescriptionThis is one of the most realistic boxing games to come out for the Super NES. The are several different modes to play and all the legendary middleweights: Marvin H Jake LaMotta, Sugar Ray Robinson, James Toney, Rocky Graziano, Roberto Dura Thomas Hearns, and Sugar Ray Leonard. You can even create your own fighter at become a legend yourself!.	Iagler, n,
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Choose from 8 Champions, or create your own boxer 3 Modes: Exhibition, Career, and Battle of the Legends 8 different punches	
ControllerMenu Screen:InformationExhibition:Box as one of the legends , or enter a password to play yoown created boxer.	ur
Career: Create your own boxer and then fight through the ranks. Battle of Legends: Fight the very best. You can use your created boxer only a winning the career mode	ıfter
Control Pad Left: Move boxer left. Also used for punches in conjunction wi A or Y Buttons.	th the
Right: Move boxer right. Also used for punches in conjunction with A or Y Buttons.	vith
Down: Duck. Also used for punches in conjunction with the A or Buttons.	Y
Up: Block. Also used for punches in conjunction with the A or Buttons.	r Y
A Button: Breaks clinch, helps the player get up when knocked dow throws various punches when used in conjunction with the Control Pad.	
B Button: Throws a jab when used alone or throws various punches used in conjunction with the Control Pad.	when
Start Button: Starts and Paused the game.	
Select Button: Throws a Super Punch.	
X,B,L and R Buttons: Not Used.	