

Nintendo Gateway - Super NES Executive Game Summary

Game Title **Super Tennis**

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Game Description Choose to play singles, doubles, or compete in a world circuit competition. In singles mode, you play one on one against the computer. In doubles you play two on two with a computer-assisted partner. You can choose to play a one, three, or five set match. There are three different court types, hard, lawn and clay. Each court has a different effect on the ball. Circuit mode has four main tournaments and four regular tournaments. Each of these tournaments are four matches long and are played on different courts depending on where the tournament is held. The object of the circuit is to get the number one ranking after the world championship in New York.

Controller Information

Basic Controller Functions

Up: Move up / aim ball up

Down: Move down / aim ball down

Left: Move left / aim ball left

Right: Move right / aim ball right

Select: Score data during service

Start: Start / Point set up data during service

A Button: Toss to serve / slow service / slice / light volley

B Button: Toss to serve / quick serve / flat / strong serve

X Button: Top spin

Y Button: Lob

L Button: Spin service

R Button: Slice service

Special Feature:

Smash: You can use the A, B, X, or Y button to perform a smash when you are directly under the ball.