

Nintendo Gateway - Super NES Executive Game Summary

Game Title **Super Play Action Football ®**

Trademark Attribution ©1991 Nintendo. Team names, logos and helmet designs are registered trademarks of the National Football League (NFL) and its Member Clubs.

Game Description In Super Play Action Football you can choose from the simple high school game, the tougher college game, or the challenging Pro game which includes 32 offensive plays and 16 defensive plays.
There are two difficulty levels, beginner and normal.

Controller Information

Basic controller Functions:

Control Pad:	Move Player
Select:	Change radar screen size
Start:	Start / pause / time-out / open and close substitution screen
A Button:	Hikes the ball / sprint / change options
B Button:	Dive / hand-off / lateral pass / short pass
X Button:	Stiff arm / super tackle
Y Button:	Super dive / jump / long pass
L Button:	Change player / call left audible / spin left
R Button:	change player / call right audible / spin right

Other Info and Tips

Special Features / Items:

Beginners should play in the high school beginner mode first.

To kick, press the A Button once to aim, press it again to choose the strength, and press it a third time to select the position on the ball to kick.