

# Nintendo Gateway - Super NES Executive Game Summary

*Game Title* **Hagane**

*Trademark Attribute Data* Hudson Soft® is a trademark of Hudson Soft Co., Ltd. © 1994 Hudson Soft. © 1994 Red. © Keita Amemiya. All Rights Reserved.

*Game Description* The Fuma clan, possessing extreme explosiveness and spiritual power, are ninjas capable of using arts and black magic at will. Though they had vowed to protect the Holy Grail, which is said to possess power that can destroy the world, one night they met their end. Attacked by the Konna clan who stole the Holy Grail, one man survived. Hagane is his name and he has vowed to take revenge.

*Controller Information*

Control Pad:	Moves Hagane
Start:	Start / Pause
Select:	Selects weapons
A Button:	Uses ninja arts
B Button:	Jump
X Button:	Selects weapon
Y Button:	Attacks
L/R Buttons:	Special attacks / Back flip

*Other Info*

Attacks:

Jump: Press the B Button to jump. The direction you jump is determined by pressing left or right on the Control Pad. You can even move left and right in the middle of a jump.

Wall Jump: If you hit a wall while performing a spinning jump you can jump off the wall in the reverse direction. You climb by performing continuous wall jumps in areas surrounded by walls.

Slide: Press the B Button while squatting to slide along the ground.

Down Kick: Pressing down on the Control Pad while jumping allows you to attack by kicking straight down. If you keep pressing down on the Control Pad, you can continuously kick downward.

Ninja Art: Press the A Button to use. All enemies on the screen will take damage, and Hagane will become temporarily invincible. All enemy shots will also disappear.